

# **USING THE ICE VIDEO LIBRARY**

Multimedia offers exciting possibilities to reach the needs of today's learners. The following tips highlight the ways in which you can use ICE video clips in your classroom.



# Facilitating classroom discussion

Use video as an icebreaker at the start of class, in the middle of a PowerPoint lecture, or at the end of class to stimulate small or large group discussion. Consider using video for discussion topics such as therapeutic use of self, improving initial client interviews, or environmental issues in patient care.

See the ICE faculty resource "ICE Breaker - Improving Interview Skills."



#### Teaching a skill

Enhance your classes with visuals when teaching lab skills such as wheelchair transfers, sit to stand, measurement of range of motion, and assistance with activities of daily living. Incorporate videos of real patients to make lab content more meaningful. Consider having students watch a video prior to class to learn the techniques so that hands-on lab time can be maximized.

See the ICE faculty resource "ICE Breaker - Facilitating Sit to Stand."



## Measuring student outcomes

Be creative in your use of video! Design learning assignments, quizzes, and practical exams that incorporate videos to assess student learning outcomes. A two-minute video can be used to check knowledge retention or clinical reasoning skills in an efficient, meaningful, and realistic way.

See the ICE faculty resource "ICE Breaker - Documenting Levels of Assistance."



## Applying innovative instructional design

Flip the classroom! Increase student responsibility for learning by assigning videos to watch before class. Encourage critical thinking by assigning questions that correspond with the video. Ensure that students come prepared by giving quiz questions at the start of lecture. When students are prepared ahead of time, teachers can facilitate a deeper understanding of the subject in the classroom.

See the ICE faculty resource "ICE Breaker - Dealing with Frustration."